

Cricket – Outdoor

RULES & REGULATIONS

Cricket is to be played under the Laws of Cricket. The following rules & regulations will apply.

The SIS Code of Conduct essential points must be clearly read out by the umpire or team coach to both teams & signed by the umpire & coaches before the game commences.

Team Requirements

1. The maximum number of players per team is 12, of which 11 can bat & field.
2. The same players should participate on both days of competition unless arrangements are agreed upon between coaches prior to play commencing.
3. Both teams provide a scorer to sit together & reconcile scores at the end of each innings.
4. Players will wear suitable cricket attire & protective equipment.
5. Both teams will provide a new 2 piece cricket ball for each match – size 156g.

Match Requirements

1. Matches are to commence at 12:30pm or as otherwise agreed by both schools.
2. Host school to provide stumps & cones to clearly define the boundary.
3. 2 day matches will consist of 30 overs per team & both days will be played at the same venue.
4. Coaches can negotiate a lower number of numbers if there are time constraints.
5. T20 matches can be played by mutual agreement between schools, or when only one week is fixtured for a match.
6. Host school to provide 1 Accredited umpires as per SIS requirements. The square leg umpire will be the coach of the team fielding.

Sport Specific Playing Conditions

Batting

1. For all 2 day games each team shall face 30 overs unless it is dismissed. T20 matches will consist of 20 overs per team.
2. All batsmen must wear a helmet.
3. Junior batsmen must retire at 30 runs & Intermediate batsmen must retire at 50 runs. Retiring batsmen may return to the crease after the 11th batsman.

Bowling

1. 6 balls to be bowled per over (a maximum of eight balls per over with extras – with the exception of the last over of the innings where 6 legitimate balls must be bowled)
2. Bowlers are restricted to a maximum of 6 overs per bowler in 2 day games. Four overs per bowler is the restriction for T20 matches.

Fielding

1. No player in front of the wicket is allowed to field closer than half pitch.
2. Wicket Keeper keeping up at the stumps must wear a helmet.
3. Fielders may be substituted, with a maximum of 11 players fielding at any one time.

Weather

1. In the event that the first days play in 2 day games is impacted by weather, one of the 2 following outcomes should occur:
 - a. A makeup round day should be used so that a 2 day match can be completed where possible.
 - b. If unable to play on a makeup round day, the second day of the match will revert to a T20 match – with coaches determining the number of overs per team, adjusting batting & bowling restrictions to reflect the shorter game.

2. In the event that the second days play in 2 day games is impacted by weather, one of the 2 following outcomes should occur:
 - a. A makeup round should be used to complete the match.
 - b. If unable to play on a make up round, & with no result having been achieved on the 1st innings, the match will be deemed a draw.
3. T20 games washed out on the scheduled day, should attempt to reschedule to a make up round where possible. If unable to do so the match will be deemed a draw.